

Free Calculus: Creating a Mathematics Course with Free Software

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http://srandby.org/ictcm.html

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What is Free Software?

Four Basic Principles

- Freedom to run the software
- Freedom to study and change the software
 - Requires access to the source code
- Freedom to distribute the software
- Freedom to distribute modified versions of the software

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- Free software is software that values the **liberty** of users.
- Free software may be sold.
- Open source software is not always free software.
- Most free software is licensed using the GNU General Public License. This license guarantees the freedom of the software. Several other licenses are also free software licenses.

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Why Use Free Software?

- It is essential to prevent lock-in and data loss.
- Maintaining control of course materials is vital.
- Proprietary software is usually tied to one or two platforms, free software is not.
- ► Free software is universally accessible.
- It is free!

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 - Text files are 100% portable.
 - One text file may be used as input for many different programs.
 - It is easy to use version control with text files.
- My editor of choice: Emacs
 - Emacs is almost a complete operating system.
 - I use Org-Mode, an Emacs "mode" for notes, planning, record keeping, developing web pages, and much more.
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- ► Realistically, some flavor of T_EX should be utilized.
- ► I use the T_EX Live distribution.
- A good way to get started is to go to http://tug.org/begin.html.
- ► If you choose to use LATEX, then the following packages are indispensable.
 - Beamer: A package for making presentations. This presentation was made using beamer.
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- Some sort of graph-making software would be nice.
- TikZ has some graph-making capability, but it is limited and doesn't always work well.
- Gnuplot is a powerful program that can graph almost anything.
- My system uses Gnuplot to generate graph data and TikZ to make graphs.

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- The site http://www.w3schools.com/ has good HTML and CSS tutorials.

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Sample Materials

Each lecture is a single PDF file.

▶ The top of each slide provides navigation information.



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Defintion

A line is *tangent* to a circle if the line and circle have exactly one point in common.

The diagram given below illustrates the definition.





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Below is the code for the graphic on the previous slide.

\begin{tikzpicture}[scale=1] \draw[thick] (0,0) circle (1.41421); \draw[<-] (0,-1.35)--(0,-1) node[above,rectangle,draw,fill=white] {Circle}; \draw[fill=black] (-1,1) circle (0.10); \draw[color=blue,thick] (-2,0)--(0,2); \draw[color=blue,thick] (-2,0)--(0,2); \draw[<-,color=blue] (-1.6,0.5)--(-2,0.5) node[left,rectangle,draw,fill=white] {Tangent Line}; \end{tikzpicture}

Using TikZ, animations are possible as the next slide shows.

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found by using the limit concept.



The blue curve in the animation is inserted with the following code.

\draw[thick,color=blue] plot[smooth] file {Graph.table};

The file "Graph.table" is simply a list of points on the curve that Gnuplot generated. The beginning of this file is shown below.

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#Curve 0 of 1, 100 points #x y type 0.555556 -0.730453 i 0.666667 -0.253472 i 0.777778 0.193416 i 0.888889 0.610983 i 1 1 i 1.11111 1.36124 i 1.22222 1.69547 i 1.33333 2.00347 i The blue curve in the animation is inserted with the following code. \draw[thick,color=blue] plot[smooth] file {Graph.table};

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#Cuı	cve	e C) (of	1,		10	0	ро	in	ts
#x y	y t	сур	be								
0.5	555	555	6	-0).7	730)4	53		i	
0.6	566	666	57	-0).2	253	34	72		i	
0.7	777	777	'8	C).1	93	34	16		i	
0.8	388	388	39	C).6	610)9	83		i	
1	1	i	-								
1.1	111	11	-	1.	36	512	24		i		
1.2	222	222	2	1.	69	954	17		i		
1.3	333	333	3	2.	00)34	17		i		

The following Gnuplot commands generated the table of points.

Students may go through examples step by step.

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$$m_{tan} = \lim_{\Delta x \to 0} \frac{f(x + \Delta x) - f(x)}{\Delta x} = \lim_{\Delta x \to 0} \frac{f(3 + \Delta x) - f(3)}{\Delta x}$$
$$= \lim_{\Delta x \to 0} \frac{4 - (3 + \Delta x)^2 - (4 - 3^2)}{\Delta x}$$
$$= \lim_{\Delta x \to 0} \frac{4 - (9 + 6\Delta x + \Delta x^2) - (-5)}{\Delta x}$$
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Problem 1

A. Find the slope of the tangent line of $y = 3x^2 - 2x + 1$ at the point (-1, 6).

Solution: $m_{tan} = -8$

B. Find the slope-intercept form of the tangent line.

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- Students preferred on-line lectures over traditional lectures.
- No significant student performance difference between on-line and traditional.
 - Evaluation incomplete due to time constraints.
 - Course is only partially reconstructed.
 - Student passivity is a big issue.
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